

# ZEND Framework IN ACTION

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***Zend Framework in Action***

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Chapter 10

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# 10

## *Email*

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### ***This chapter covers***

- Introducing `Zend_Mail`
- Sending emails using `sendmail` and SMTP
- Integrating `Zend_Mail` into a Zend Framework application
- Creating HTML emails
- Reading email

PHP has a reasonably diverse range of functions for dealing with mail, from its `mail()` function, which most PHP programmers of any level will be familiar with, to its IMAP, POP3, and NNTP functions. Unfortunately, the latter need to be specifically compiled into the PHP installation, which means they may not be available for some users. In contrast, `Zend_Mail` is a fairly complete mail implementation that does not require any specific PHP configuration aside from the general requirements of Zend Framework itself.

We'll start this chapter with general information about how email works, then we'll go into more detail about the construction of an email message with `Zend_Mail`. From there, we'll expand on your practical knowledge by building a simple support tracker that we'll use while developing our *Places* application.

## 10.1 The basics of email

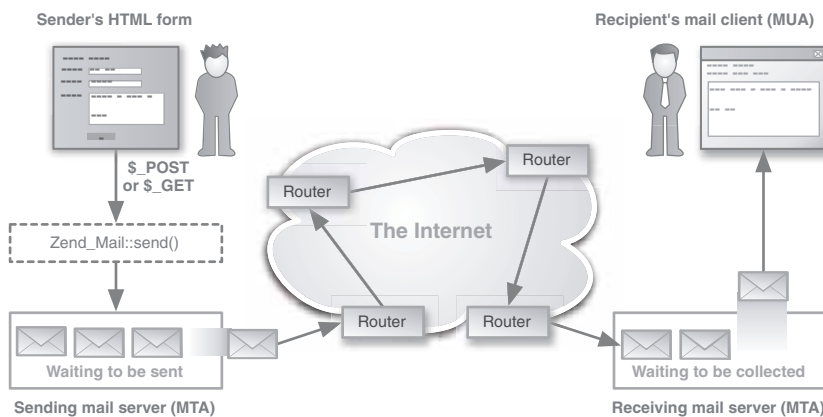
Whenever we need to describe technology to clients, we start by looking for comparable real-world examples, particularly appropriate when explaining email, because it's actually modeled on physical mail. Let's look at how email works and see what part Zend\_Mail plays in the process.

### 10.1.1 Email simplified

Just as the complex routing process of physical mail can be reduced to simply dropping a letter in the mailbox and waiting for it to arrive in the addressee's letterbox, so it is with email, albeit many times faster. In the following example, illustrated in figure 10.1, we'll look at a fairly typical use of email in a web application, where our user, Bert, sends a message inviting his friend, Ernie, to sign up on this fantastic new website he has just found.

Bert starts by writing his message in the website's form and, once satisfied, clicks Submit, which sends the contents to the server in a POST, or occasionally a GET, HTTP request method. Zend\_Mail then composes this information into email format and forwards it to the mail transfer agent (MTA). Since Zend\_Mail defaults to using Zend\_Mail\_Transport\_Sendmail, which is a wrapper for PHP's own `mail()` function, the expected mail transfer agent is sendmail.

Having accepted the email, the MTA routes any local mail to local mailboxes (that is, mail for domains with a DNS entry on the same machine) or, in the case of this email for Ernie, places it in the queue to be forwarded on. Once it clears the queue and is sent, the email will be bounced from server to server before finally landing in the receiving mail server where it awaits collection. From there, all that is needed is for Ernie to click Get New Mail, and his mail client (mail user agent, or MUA) will collect the mail using a protocol like the Post Office Protocol (POP3).



**Figure 10.1** A simplified illustration of the processes involved in sending an email from an HTML form to its recipient's email client

### 10.1.2 Dissecting an email address

To go into a bit more detail about the routing of email messages, we need to look at the key component, the email address. The simplest way is to compare it to a physical address. Table 10.1 shows how the two compare. While Bert's physical location is indicated by an increasingly widening, or narrowing, depending on how you read it, geographic description, his email address similarly uses a series of suffixes to identify his network location.

**Table 10.1** Comparing a physical address with an email address

Physical Address		Email Address	
<b>Addressee name:</b>	Bert	<b>Account name:</b>	bert@
Street address	10 Some Street, Sydney, NSW 2000	<b>Account domain:</b>	bertsblog
		<b>Generic top-level domain</b>	.com
		<b>Country code top-level domain (additional and optional)</b>	.au
<b>Country</b>	Australia		

Just as the responsibility for relaying physical mail lies with the sending parts of the various postal mechanisms and postal workers, so to do the sending MTAs handle the transfer of email. By constant referrals to the Domain Name System (DNS), the mail transfer agents work backward through the email address until the message arrives at the local domain. At each stage, the path taken is determined by the availability of servers, successfully passing firewalls, spam, and virus filters.

There's much more to the workings of email, but this is a good time to start looking at the main reason we're here: `Zend_Mail`. As well as going into some of its features, we'll focus on some of the details of email that `Zend_Mail` can take care of.

## 10.2 Introducing Zend\_Mail

While the previous discussion portrayed `Zend_Mail` as having a fairly minor role in the overall process, it's nonetheless a pivotal one. Not only can `Zend_Mail` be used to send mail via `sendmail` or SMTP, it can also enable you to compose messages, add attachments, send HTML-formatted email, and even read mail messages.

### 10.2.1 Creating emails with Zend\_Mail

An email needs at least three things before `Zend_Mail` can send it:

- a sender
- a recipient
- a message body

In listing 10.1, we can see how that bare minimum, plus a subject header, is perfectly adequate for Bert to send his invite to Ernie. All those familiar with PHP's own `mail()` function will immediately appreciate the way `Zend_Mail` encapsulates the mail composition in a much more pleasing interface.

### Listing 10.1 A simple `Zend_Mail` example

```
<?php
require_once 'Zend/Mail.php';
$mail = new Zend_Mail();
$mail->setFrom('welcome@greatnewsite.com', 'Support');
$mail->addTo('bert@bertsblog.com.au', 'Bert');
$mail->setSubject('An Invite to a great new site!');
$mail->setBodyText(
    'Hi Bert, Here is an invitation to a great new web site.'
);
$mail->send();
```

Now that we're looking at the composition of our email, the first thing worth mentioning is that the email produced by listing 10.1 is simple enough that it sits comfortably within the specification for email, otherwise known as RFC 2822. The specifications for email are handled by the official internet body, the Internet Engineering Task Force (IETF), and it's worth being familiar with some of this information because you'll see references to it elsewhere. For example, the Zend Framework manual states that one of the validation classes, `Zend_Validate_EmailAddress`, "will match any valid email address according to RFC 2822."

Unfortunately RFC 2822 is a fairly limited specification, and had Bert wanted to send an invite to his friends in non-English-speaking countries, he would have had problems without the Multipurpose Internet Mail Extensions (MIME). MIME is a collective name for a series of RFC documents that add additional functionality to the basic email specification, such as character encoding, attachments, and more. `Zend_Mime` provides the MIME functionality in `Zend_Mail`; it can also be used as a component on its own.

All that the code in listing 10.1 really does is define a few headers followed by the body, then it sends the email. Table 10.2 compares the role of that email content to the parts of a physical letter.

**Table 10.2 Comparing a physical letter with an email**

Physical mail		Email	
<b>Envelope</b>	Recipient and address	<b>Headers</b>	Sender name, recipient name, and more
<b>Letter</b>	The written contents	<b>Body</b>	The text of the message being sent

Just as you may want to send a picture of your kids in a physical letter, you can add images as attachments with Zend\_Mail by using a line like this:

```
$mail->createAttachment($pictureOfKids);
```

Having dropped that important picture into your physical envelope, you could then write a warning on the envelope: “Photographs—Do NOT Bend.” With Zend\_Mail, we could theoretically do the same thing by adding additional headers:

```
$mail->addHeader('PhotoWarningNote', 'Photographs - Do NOT Bend');
```

Of course, just as the note on the envelope will likely be ignored, so too will that header, because PhotoWarningNote isn’t a header recognized by any mail user agents.

Adding headers with PHP’s mail() function is something a developer needs to take care with, because it’s possible for a malicious user to add headers, such as further recipient addresses. This is known as *email header injection*, and you’ll be relieved to know that Zend\_Mail does filter all headers to prevent such an attack.

Now that we know how to create our email, it’s time to look at the options available when sending it.

## 10.2.2 Sending emails with Zend\_Mail

In Zend\_Mail there are two ways to send mail: using sendmail or SMTP. Let’s look at why you would choose one over another and what options are available with each.

### SENDING VIA SENDMAIL

It was mentioned earlier in this chapter that Zend\_Mail defaults to using Zend\_Mail\_Transport\_Sendmail, which itself uses PHP’s mail() function. What that means is that, unless you decide otherwise, your emails are simply being composed and passed on to PHP’s mail() function, and from there to the local sendmail (or equivalent) mail server, which handles the actual transfer of the email.

To illustrate more clearly how this works, we’ll make use of PHP mail()’s option of passing additional parameters in the command sent to the mail server. In this case, we’ll use it to set a header in the constructor of Zend\_Mail\_Transport\_Sendmail, like so:

```
$transportWithHeader = new Zend_Mail_Transport_Sendmail(
    '-fwelcome@greatnewsite.com'
);
Zend_Mail::setDefaultTransport($transportWithHeader);
```

What that does is pass on -fwelcome@greatnewsite.com as the fourth parameter in the mail() function. mail() then sends that parameter in the following sendmail command, which sets the sender address of the email:

```
sendmail -f welcome@greatnewsite.com
```

Since all we’re doing is sending a command, this method should be fast and incur little latency, but that is dependant on the setup of the machines it’s being called and run from.

**NOTE** Because `sendmail` is a \*nix command, it isn't even an option on Windows-based servers, which will default to using SMTP anyway.

### SENDING VIA SMTP

There are occasions when you don't want to burden the local mail server with sending your mail. A good example would be when sending large volumes of mail in an environment where there may be restrictions on the amount of mail your local mail server can send. Another example would be ensuring mail sent from a web cluster has the same originating server, helping prevent your email being categorized as spam when it hits recipients' inboxes. In this case, it's possible to pass on the mail via SMTP (Simple Mail Transfer Protocol) to another service provider.

Because SMTP is the standard by which all mail is sent across the internet, our email is ultimately sent using SMTP even if we use `sendmail`. In this case, when we say "send via SMTP," we mean setting up `Zend_Mail` to send email through a specified outgoing SMTP server in much the same way that we set up our email clients to send our mail. In listing 10.2 we're setting up `Zend_Mail` to send via SMTP using the authentication required by the service provider and through a secure connection.

#### Listing 10.2 Setting up `Zend_Mail` to use an SMTP connection

```
<?php
require_once 'Zend/Mail/Transport/Smtp.php';
$authDetails = array(
    'ssl' => 'tls',
    'port' => 25,
    'auth' => 'login',
    'username' => 'myusername',
    'password' => 'mypassword'
);
$transport = new Zend_Mail_Transport_Smtp(
    'mail.our-smtp-server.com', $authDetails
);
Zend_Mail::setDefaultTransport($transport);
```

**Sets optional settings for secure transport layer**

**Sets optional authentication details for SMTP server**

**Passes server and authentication details to the constructor**

**Sets SMTP as the default transport method**

Having set up `Zend_Mail` to use the SMTP connection, we're ready to use it, and since we mentioned sending large volumes of email, we'll start with sending multiple emails.

### SENDING MULTIPLE EMAILS VIA SMTP

There are occasions when you may need to send several emails out in one go, such as when sending a newsletter to multiple users. However, in the PHP manual, the `mail()` function has the following note:

*It is worth noting that the `mail()` function is not suitable for larger volumes of email in a loop. This function opens and closes an SMTP socket for each email, which is not very efficient.*

—<http://www.php.net/manual/en/function.mail.php>



In contrast, when using `Zend_Mail_Transport_Smtp`, the SMTP connection is maintained by default until the object stops being used. Therefore, it's more suitable than `mail()` for sending larger volumes of email. Here's an example:

```
foreach ($users as $user) {
    $mail->addTo($user->email, $user->full_name);
    $mail->setBodyText('Hi ' . $user->first_name . ',
        Welcome to our first newsletter.');
```

If you're wondering why anyone would want to send such an uninteresting newsletter, you're ready for the next section, where we'll begin to use `Zend_Mail` in an actual application and make better use of the email body.

## 10.3 Building a support tracker for Places

The more you work on a project, the more you build up lists of bugs, issues, and feature ideas. These lists tend to end up all over the place—spread across emails, jotted down after phone conversations, scribbled illegibly in meetings. There are existing options for maintaining such lists, like bug trackers and project management applications, but they're often overkill for clients to use and, besides, that would be too easy! Instead we're going to build a solution, and since the key to good support is communication, our support tracker will do a lot of mailing. Our support tracker will also demonstrate `Zend_Mail`'s options for reading mail.

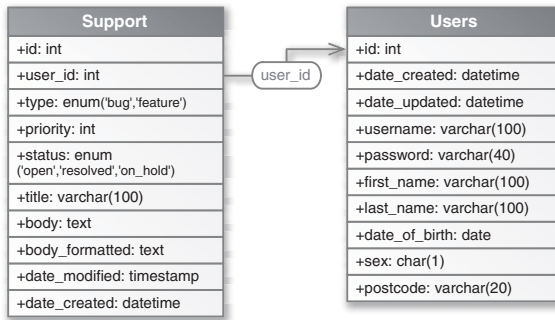
### 10.3.1 Designing the application

Our support tracker must:

- Be simple enough that we'll want to use it rather than a regular email client.
- Allow updates to bug statuses.
- Integrate with current user data and not require new usernames and passwords.
- Allow notification by email to all concerned.
- Have the ability to add attachments, such as screenshots, and send them with notification emails.
- Permit optional formatted emails for quick scanning.

The second requirement makes it clear that we're going to need to store this data, and figure 10.2 shows the initial table structure of our application. Since we could have many support issues for a single user, this is reflected in the one-to-many relationship of the schema.

If you've read chapter 5, you should be familiar with the use of `Zend_Db_Table` relationships and recognize the model in listing 10.3. By specifying the `$_dependentTables` and `$_referenceMap`, we're defining the relationship between the existing `Users` class from our *Places* application and our new `Support_Table` class.



**Figure 10.2** The initial database structure of our support tracker, requiring the addition of a single Support table alongside our existing Users table

### Listing 10.3 One-to-many relationship using Zend\_Db\_Table

```
class Users extends Zend_Db_Table_Abstract
{
    protected $_name = 'users';
    protected $_dependentTables = array('Support_Table');
}

class Support_Table extends Zend_Db_Table_Abstract
{
    protected $_name = 'support';
    protected $_rowClass = 'Support_Row';
    protected $_referenceMap = array(
        'Support' => array(
            'columns' => array('user_id'),
            'refTableClass' => 'Users',
            'refColumns' => array('id')
        )
    );
}
```

Linking these two classes fulfills the third requirement of integrating the current *Places* user data with the support tracker. Users will be able to submit support tickets without having to log in to a separate system.

In order to add support tickets, the least we're going to need is a submission form and the functionality to create an entry in the database. We'll start by creating a Support model class, as shown in listing 10.4, which will be responsible for the data handling.

### Listing 10.4 Our Support model class

```
include_once 'Support/Table.php';

class Support
{
    public function __construct()
    {
        $this->_supportTable = new Support_Table;
    }
}
```

```

public function getIssues()
{
    return $this->_supportTable->fetchAll();
}

public function getIssue($id)
{
    $where = $this->_supportTable->getAdapter()
        ->quoteInto('id = ?', $id);
    return $this->_supportTable->fetchRow($where);
}

public function saveIssue(array $data, $id = null)
{
    $filterStripTags = new Zend_Filter_StripTags;
    $filterFormat = new Zend_Filter;
    $filterFormat->addFilter(new Zend_Filter_StripTags)
        ->addFilter(new ThirdParty_Filter_Markdown);

    if (null === $id) {
        $row = $this->_supportTable->createRow();
        $row->date_created = date('Y-m-d H:i:s');
    } else {
        $row = $this->getIssue($id);
    }

    $row->user_id = Zend_Auth::getInstance()->
        getIdentity()->id;
    $row->type = $filterStripTags->
        filter($data['type']);
    $row->priority = (int) $data['priority'];
    $row->status = $filterStripTags->
        filter($data['status']);
    $row->title = $filterStripTags->
        filter($data['title']);
    $row->body = $filterStripTags->
        filter($data['body']);
    $row->body_formatted = $filterFormat->
        filter($data['body']);

    $id = $row->save();
    return $id;
}

```

**Passes support ticket data plus optional ID**

**Sets up data filters**

**Creates new Zend\_Db\_Table\_Row object if no ID**

**Uses existing database row data if ID exists**

**Sets up row data**

**Saves row and returns row ID**

To provide some context, listing 10.5 includes other methods that are contained in our Support class. Since we're focusing on email in this chapter, the key method in our Support class is `saveIssue()`, because it's that action that will trigger the notification emails.

Until we add mail code, `saveIssue()` takes the support ticket data, decides whether this is a new ticket or an update to an existing one, filters the data, and saves it to the database. Listing 10.5 shows how `saveIssue()` will be called after a valid support-ticket form is submitted in our `SupportController` controller action class.

**Listing 10.5** The `addAction()` method in our `SupportController` action class

```

public function addAction()
{
    $form = new SupportForm('/support/create/');
    $this->view->formResponse = '';
    if ($this->getRequest()->isPost()) {
        if ($form->isValid(
            $this->getRequest()->getPost()
        )) {
            $id = $this->_support->saveIssue(
                $form->getValues()
            );
            return $this->_redirect('/support/edit/id/' . $id . '/');
        } else {
            $this->view->formResponse =
                'Sorry, there was a problem with your submission.
                Please check the following:';
        }
    }
    $this->view->form = $form;
}

```

**Calls `saveIssue()` after valid form submission**

If you read chapter 8, you'll recognize that we're making use of `Zend_Form` to generate our support-ticket submission form in listing 10.5. There would be little value in going through that code here, but for the sake of completeness and for a visual reference, figure 10.3 shows the final rendered form.

We can now move on to the fourth requirement, which is to notify support team members when support tickets are added and updated. This also brings us back on to the topic of this chapter: email.

The screenshot shows a web browser window with the URL `http://places/support/add/`. The page has a yellow header with the text "Places to take the kids!". Below the header is a navigation bar with links for "Home", "Browse Places", "Add/Up", and "About". The main content area is titled "Add Support Ticket" and contains a form with the following fields:
 

- Type:** A dropdown menu with "Bug" selected.
- Priority:** A dropdown menu with "Highest" selected.
- Status:** A dropdown menu with "Open" selected.
- Title:** A text input field containing "It's broken".
- Body:** A text area containing "Something seems to be broken. Could you fix it ASAP, Tim".

 A "Submit" button is located at the bottom of the form. A search bar is visible in the top right corner of the page.

**Figure 10.3** The support-tracker submission form used to send bug or feature requests to the development team

### 10.3.2 Integrating Zend\_Mail into the application

You'll have noticed that there is no mail functionality in any of our code so far, and all `saveIssue()` currently does is filter the input and create the database row. The first question that arises is where to add the mailing code.

We know that the `Support::saveIssue()` method uses `Zend_Db_Table_Abstract`, which ultimately uses the `Zend_Db_Table_Row::save()` method for updating existing rows as well as creating new ones. This is a possible place to trigger the mail to the support team members.

In listing 10.6, you can see the contents of an example `Zend_Db_Table_Row` subclass, and how our `save()` method could override the parent class's `save()` method and add the notification email to the support team.

**Listing 10.6** Overriding `save()` in our `Support_Row` subclass to trigger an email

```
class Support_Row extends Zend_Db_Table_Row_Abstract
{
    public function save()
    {
        parent::save();
        $mail = new Zend_Mail();
        $mail->setBodyText($this->body);
        $mail->setFrom('system@example.com', 'The System');
        $mail->addTo('support@example.com', 'Support Team');
        $mail->setSubject(strtoupper(
            $this->type) . ': ' . $this->title
        );
        $mail->send();
    }
}
```

**Calls the parent class's save() method**

**Instantiates Zend\_Mail, sets up headers, and sends mail**

In listing 10.6, whenever a call is made to the `save()` method, an email is sent to the support team with the support ticket information in the body of the email.

It isn't hard to see that this code is far from optimal. For example, when we later want to send a copy to the submitter, add an attachment, or perhaps format the body text, our `save()` method would have bloated beyond its purpose. With that in mind, let's refactor out the mailing code from the `save()` method and create a `Support_Mailer` class, shown in listing 10.7, which can focus on that task.

**Listing 10.7** Our `Support_Mailer` class, which will send out notification mail

```
include_once 'Table.php';

class Support_Mailer
{
    public $supportId;

    public function __construct($supportId)
    {
        $this->supportId = intval($supportId);
    }
}
```

**Passes support ticket ID to constructor**

```

function sendMail($html=false)
{
    $supportTable = new Support_Table;
    $supportIssue = $supportTable->find($this->supportId);
    $mail = new Zend_Mail();
    if ($html) {
        $mail->setBodyHtml(
            $supportIssue->current()->body_formatted
        );
    }
    $mail->setBodyText($supportIssue->current()->body);

    $mail->setFrom('system@example.com', 'The System');
    $mail->addTo('support@example.com', 'Support Team');
    $mail->addHeader(
        'X-Priority', $supportIssue->current()->priority, true
    );
    $mail->send();
}
}

```

Retrieves issue database row

Sets HTML body if required

The `Support_Row::save()` method in listing 10.6 could now call our new mailing class and pass its id as a parameter, like so:

```

$id = parent::save();
$mailer = new Support_Mailer ($id);
$mailer->sendMail();

```

There is something dissatisfying about that, because we now have mail code embedded in a fairly low-level data-handling object. Ideally, we'd want to decouple the mailing function entirely from the data objects, and a good way to do this would be to use the Observer pattern that we discussed in chapter 9. Trying to do that in this chapter would distract from the main subject, email, so we're going to go part way by moving the `Support_Mailer::sendMail()` call to the last lines of the `saveIssue()` method in our more general `Support` class in listing 10.4:

```

$id = $row->save();
$mailer = new Support_Mailer ($id);
$mailer->sendMail();
return $id;

```

That puts it in an easier place to refactor out at a later date, and it allows us to move on to looking at the functionality of the mail class itself.

### 10.3.3 Adding headers to the support email

The fourth requirement in our application specification was that notification emails be sent to “all concerned.” It turns out that this does not mean just to the support team at `support@example.com`. In fact, all admin users of the system are to be emailed, and the submitter is to be sent a copy as well. We also need to add a priority indication that email clients like Microsoft's Outlook and Apple's Mail can recognize.

Luckily, both of these are relatively easy to do and simply require working with email headers.

#### ADDING RECIPIENTS

For the sake of simplicity, our application stores the roles of users as a single field in the Users table, so to retrieve all admin users we need to use the following query:

```
$users = new Users;
$where = array(
    'role = ?' => 'admin',
    'user_id <> ?' => Zend_Auth::getInstance()->getIdentity()->id
);
$rows = $users->fetchAll($where);
```

You'll notice the additional term in the argument to `fetchAll()`, which filters out cases where the submitter is also an admin user. This prevents them from receiving an additional unnecessary admin email on top of the CC version they'll receive as a submitter. In some cases, you may actually prefer to send a different version to the submitter from the one sent to the support team, so this is largely an implementation preference.

Having retrieved all admin users, we can now loop over them and add them to the mail with a To header:

```
foreach ($rows as $adminUser) {
    $mail->addTo($adminUser->email, $adminUser->name);
}
```

Next, we'll retrieve the email details for the submitter by using her ID from `Zend_Auth`, and we'll add them to the mail with a CC header:

```
$users->find(Zend_Auth::getInstance()->getIdentity()->id);
$submitter = $users->current();
$mail->addCC($submitter->email, $submitter->name);
```

We also have the option of adding users with a BCC header by using `Zend_Mail::addBcc()`, but we don't need it in this case.

#### ADDING HEADERS

The `addHeader()` method can be used to set additional headers, with its first two arguments being the name and value pair of the header. A third Boolean argument indicates whether there will be multiple values for the header. The requested priority indication is an additional header that appears in the email as a `name:value` pair:

```
X-Priority: 2
```

We were clever enough to have preempted this requirement and designed our database field to contain an integer that corresponds to the value of the priority. Adding this value as a header is now simple enough, and you may have noticed the following line in our `Support_Mailer` code in listing 10.7:

```
$mail->addHeader('X-Priority', $supportIssue->current()->priority, false);
```

The arguments now specify that we're adding a header with the name X-Priority, that it's the priority value chosen for the current support ticket, and that it's a single value. The received email should have an at-a-glance indication of its priority if the recipient's email client recognizes the priority header.

We mentioned before that one reason to create our `Support_Mailer` class was to allow for expansion. One such example is the need to add attachments to the email, which we'll cover next.

### 10.3.4 Adding attachments to the support email

It would be a safe bet to say that there won't be a single developer reading this book who hasn't had bug reports with descriptions as vague as "it's broken" or "it's not working." Narrowing down the actual problem can occasionally be more frustrating than fixing it. In such cases, a screenshot of the offending page can be a great help, and that's why adding attachments to the support email is the fifth requirement of our application.

Once we add a file input field to the support-ticket submission form, the user will be able to browse for her screenshot file and have it upload when she submits the form. The process of dealing with the uploaded file isn't something we can do justice to in this chapter, but let's imagine it works something like this:

```
move_uploaded_file(
    $_FILES['attachment']['tmp_name'],
    realpath(getcwd()) . '/support/' . $id . '/'
);
```

This moves the uploaded file, which we'll call `error-screenshot.jpg`, to a subdirectory of `/support/`, using the support-ticket ID as its directory name.

Now that we have the file in place, we can attach it to the email with the code shown in listing 10.8.

#### Listing 10.8 Attaching the screenshot file to the support email

```
$file = "/home/places/public_html/support/67/err.jpg";
$fileBody = file_get_contents($file);
$fileName = basename($file);
$fileType = mime_content_type($file);

$at = $mail->addAttachment($fileBody); ← Adds attachment
$at->filename    = $fileName;           to the email
$at->type        = $fileType;
$at->disposition = Zend_Mime::DISPOSITION_INLINE;
$at->encoding    = Zend_Mime::ENCODING_BASE64; ← Sets optional
                                                settings for the
                                                attachment
```

The optional settings in listing 10.8 are only needed if your attachment deviates from the default, which is a binary object transferred with Base64 encoding and handled as an attachment. In our case, we've specified that the attachment be displayed inline in the email just so we don't have to open the file separately to view it. As mentioned



early in the chapter, settings like this are handled by `Zend_Mime`, so you'll need to look at its section of the Zend Framework manual for more information.

With the fifth requirement taken care of, that leaves the sixth and final one, which is to format the emails so they can be quickly and easily read by the busy admin team.

### 10.3.5 Formatting the email

The choice of whether to send text or HTML email is a contentious issue that is debated at almost every opportunity. Whatever your personal preference, as a developer you still need to know how to send either one, though, ironically, `Zend_Mail` makes the process easier than the choice.

#### SENDING HTML FORMATTED MAIL

As part of the input filtering in the `saveIssue()` method of our `Support` class, the body text is formatted as HTML using the PHP Markdown conversion tool written by Michel Fortin and based on John Gruber's original code. The formatted body is then saved in a separate field alongside the original, giving us two versions of the body to use in our email. You may have noticed in our `Support_Mailer` class in listing 10.7 that we allowed for this in the following code:

```
if ($html) {
    $mail->setBodyHtml($supportIssue->current()->body_formatted);
}
$mail->setBodyText($supportIssue->current()->body)
```

When we first introduced this code in listing 10.7, we made no mention of where it would be set. Since it is a personal preference, we could recover it from the current authorized user's information like so:

```
$mailer->sendMail(
    Zend_Auth::getInstance()->getIdentity()->mail_format
);
```

Even if your user has opted to receive an HTML version of your email, you also send a plain text version for those who find they can't or don't want to view the HTML version, as shown here.

#### FORMATTING WITH ZEND\_VIEW

We now know how to send preformatted mail in plain text or HTML versions, but what if we want to do some formatting to the email body before it's sent? Earlier, while adding recipients, we mentioned that you may prefer to send a different email to the support-ticket submitter than you sent to the support team. This submitter email is the example we'll use to demonstrate how `Zend_View` can be used to render an email from the same kind of view script as used in our HTML pages.

What we have decided to do is send an email to the submitter that notifies them of the support ticket number, includes the body of the submission, gives a brief description of what will happen next, and thanks them. Listing 10.9 shows the plain text version.

**Listing 10.9 Plain text version of support-ticket submitter email in text-email.phtml**

```

Hello <?php echo $this->user->name; ?>,

Your support ticket number is <?php echo $this->supportTicket->id; ?>
Your message was:

<?php echo $this->supportTicket->body; ?>

We will attend to this issue as soon as possible and if we have any further
questions will contact you. You will be sent a notification email when this
issue is updated.

Thanks for helping us improve Places,

The Places Support team.

```

Unless you've jumped straight into this chapter, that should look very familiar, because it's much the same as the view scripts you saw in previous chapters. The HTML version in listing 10.10 is probably even more familiar.

**Listing 10.10 HTML version of support-ticket submitter email in html-email.phtml**

```

<p>Hello <?php echo $this->user->name; ?>,</p>

<p>Your support ticket number is <b><?php echo $this->supportTicket->id; ?></b></p>

<p>Your message was:</p>

<?php echo $this->supportTicket->body_formatted; ?>

<p>We will attend to this issue as soon as possible and if we have any further
questions will contact you. You will be sent a notification email when this
issue is updated.</p>

<p>Thanks for helping us improve Places,</p>
<p><b>The Places Support team.</b></p>

```

All that is needed to turn those view scripts into something we can use in our email is to have `Zend_View` render them, like so:

```

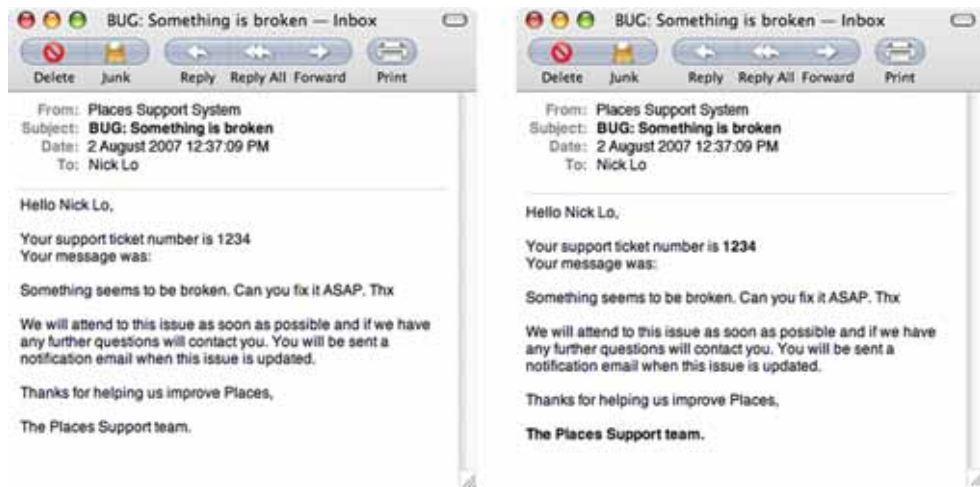
$mail->setBodyText($this->view->render('support/text-email.phtml'));
$mail->setBodyHtml($this->view->render('support/html-email.phtml'));

```

Figure 10.4 shows the resulting emails.

Clearly this is incredibly useful and simple, largely because it's the same process used for any view script, which makes it flexible enough to be used for anything from a lost password email to a more involved HTML newsletter.

Having completed the final requirement of our support tracker, we have now also covered the composition and sending features of `Zend_Mail`. This leaves us with the final link in the email chain: reading mail. `Zend_Mail` has thoughtfully provided functionality to do that.



**Figure 10.4** Side-by-side comparison of the output of our plain text (left) and HTML (right) support-ticket notification emails

## 10.4 Reading email

Our support tracker now has a web form that allows issues to be recorded and the support team to be notified, but it's very likely that issues will be coming from other sources, such as being sent or forwarded in an email. In order to deal with this, we're going to take advantage of `Zend_Mail`'s ability to read mail messages. We're going to monitor a support email account and add issues from those messages to the support tracker.

Before we look at the requirements for this new feature in our application, let's look at some of the components for collecting and storing email.

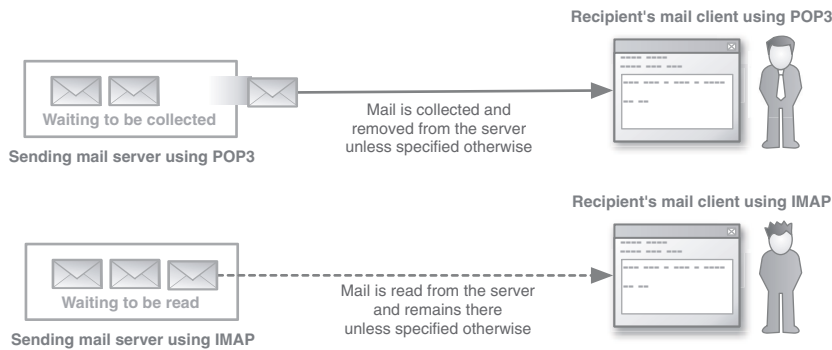
### 10.4.1 Collecting and storing email

Earlier in the chapter, we noted that Ernie collected his invite from Bert using POP3, but he could have just as likely used the other main email collection protocol, IMAP. Since `Zend_Mail` can work with both, we'll take a look at the differences between the two.

#### POP3 AND IMAP

Our two characters, Bert and Ernie, make use of these two protocols to access their mail, and figure 10.5 shows the basic difference between Bert's use of IMAP and Ernie's use of POP3. As Ernie works out of a home office and rarely needs to access his mail from anywhere else, he uses POP3; Bert, who is always on the move, needs his mail to be available wherever he is, so he uses IMAP.

POP3 could be seen as the older and dumber of the two protocols, and it works on a connect, collect, and disconnect relationship, with the mail user agent (email client) having most of the responsibility. On the other hand, the fact that it's so simple, is



**Figure 10.5** Comparing the main difference in email collection between POP3, which works on a simple connect, collect, and disconnect relationship, and the more capable IMAP

widely supported, and makes minimal use of server resources is the reason it's so widely used.

IMAP, in comparison, is a more capable protocol, and it has more responsibility in the relationship with the email client. Mail is kept on the server, and the email client requests a copy, which it will cache locally. Unlike POP3, IMAP allows an ongoing connection with the server, multiple client access to the same mailbox, email folders, server-side searches, partial mail retrieval, and more.

If you, like Bert, need to access your mail from multiple locations or multiple devices, such as a PDA, mobile phone, and laptop, IMAP would be a better solution, because each device would simply be accessing the mail rather than collecting it.

#### **EMAIL STORAGE**

In contrast to the official internet standards we have described so far, such as MIME, SMTP, POP3, IMAP, and the email format outlined in RFC 2822, the file format for email storage isn't standardized. Instead it's left to the developers of email clients.

Zend\_Mail currently supports the Mbox and Maildir formats, and the key difference between the two is that the former requires application-level file locking to maintain the integrity of the message. There isn't much benefit going into great detail about the formats, so we can get back to working on our application.

### **10.4.2 Reading email with our application**

We'll first jot down a few requirements for this additional work before we start. This list will make it easier to see exactly what we're trying to achieve and how Zend\_Mail can help us accomplish it. So far, these are the requirements we've put together:

- It should periodically read mail from a designated mail account and store it in the support table.
- It should recover and store some details about the reporter.
- It should save the original email as a file attachment.

Before we can do anything with the stored mail, we first need to open a connection to it.

**OPENING A CONNECTION**

For the production version of our support tracker, it's most likely that we'd connect to a local storage location with either `Zend_Mail_Storage_Maildir` or, as in the following example, with `Zend_Mail_Storage_Mbox`:

```
$mail = new Zend_Mail_Storage_Mbox(
    array('filename' => '/home/places/mail/inbox')
);
```

For our example, we'll use remote storage because it's the one most readers will have access to and can start using right away with minimal setup. We could do so using `Zend_Mail_Storage_Imap` or `Zend_Mail_Storage_Pop3`. We'll choose the latter for its ubiquitousness, and connect using this code:

```
$mail = new Zend_Mail_Storage_Pop3(array('host' => 'example.com'
    'user' => 'support',
    'password' => 'support123'));
```

Our mail object now has a connection open, and we can start fetching messages.

**FETCHING AND STORING THE SUPPORT MESSAGES**

Because `Zend_Mail_Storage_Abstract` implements one of the standard PHP library iterator classes, it can be iterated over easily, so let's start with the first requirement of our application and look at storing the messages in our support table. Listing 10.11 shows the first implementation without filtering.

**Listing 10.11 Turning the support email into a row in the support table**

```
foreach ($mail as $messageNum => $message) {
    $data['priority'] = isset($message->xPriority)?
        ↳ $message->xPriority : 3;
    $data['status'] = 'open';
    $data['title'] = $message->subject;
    $data['body'] = $message->getContent();
    $id = $this->saveIssue($data);
}
```

Uses x-priority header as priority setting

Uses email subject as issue title

Uses email body as issue body

Combine this code with some way to run it periodically, such as with cron, and we've pretty well covered the first requirement. There are a few points to mention, the first being that we've not done anything about the `body_formatted` field of our support table.

When we entered the body information with the web form, it was put through the Markdown text-to-HTML markup filter. In this case, the body of the email could be plain text or HTML or both, which is referred to as *multipart*. If we enter an HTML or multipart email body directly into the body field, it's going to be a mess, so in listing 10.12 we'll check for that and reduce the body to the plain text content.

**Listing 10.12 Reducing a multipart email to its plain text component**

```
$part = $message;
while ($part->isMultipart()) {
```

Loops while Content-type header of \$part contains multipart

```

    $part = $message->getPart(1);
}
if (strtok($part->contentType, ';') == 'text/plain') {
    $plainTextContent = $part->getContent();
}

```

Reassigns first part of multipart message to \$part

Checks that first part is plain text

Assigns plain text content to a variable

In theory, we could also insert any HTML part into the `body_formatted` field of our support table, but we'd then need to do some careful filtering of the data, and even after doing so we'd have to deal with all the varieties of HTML markup from the various email clients. Instead, we'll just pass the plain-text version to the `text-to-html Markdown` filter in `Support::saveIssue()` to give it basic but clean formatting.

This leaves us with the following adjustment and addition to the code in listing 10.12:

```
$data['body'] = $plainTextContent;
```

Even if we store a well-formatted version of the support email body text, there is the possibility that the issue, itself, may not provide us with all the information we need. For that reason, we'll also store the sender of the email so we can contact her for any further clarification.

In figure 10.6, we've added a `reported_by` field in our support table to hold this information and we'll need to add the following code to our `Support::saveIssue()` method in listing 10.4:

```
$row->reported_by = $filterStripTags->filter($data['from']);
```

We'll also need to add the sender to the code in listing 10.12 with this addition:

```
$data['reported_by'] = $message->from;
```

We could spend a bit more time breaking up that sender string into the sender's name and email address if we needed to, but for now it's sufficient for our needs.

Support
+id: int
+user_id: int
+type: enum('bug','feature')
+priority: int
+status: enum('open','resolved','on_hold')
+title: varchar(255)
+body: text
+body_formatted: text
+date_modified: timestamp
+date_created: datetime
+reported_by: varchar(255)

**Figure 10.6** The support table with the new `reported_by` field which allows us to record the details of the sender of the support email

Our support table can now include tickets sent via email, but, as one last measure, we're going to save the email as a file attachment just in case we need to refer to it for whatever reason.

#### SAVING THE FETCHED MAIL TO FILE

When we loop through the support mail messages in listing 10.12, we recover all the text from the email we need and store it in the `$message` variable, ready to write out to a file. Listing 10.13 shows the code to do that, fulfilling the third requirement.

#### Listing 10.13 Writing the message out to a file

```

$messageString = '';
foreach ($message->getHeaders() as $name => $value) {
    $messageString .= $name . ': ' . $value . "\n";
}
$messageString .= "\n" . $message->getContent();
file_put_contents(
    getcwd() . '/support/' . $id . '/email.txt',
    $messageString
);

```

Loops over headers and appends to `$messageString`

Appends message content to `$messageString`

Stores in file in a directory named with support ticket ID

This final addition means that not only are these stored text files a useful backup in case there are problems with the database insert, but they're also useful to pass around to other team members if needed. Let's now take a look at the full code.

#### THE FINAL READMAIL() METHOD

Just to wrap up properly, listing 10.14 brings together all the code we've written so far, so you can see how it all fits together. While you're looking over it, note that the filtering that occurs in `Support::saveIssue()` provides a level of security against any malicious code that could be included in the emails. We also use type hinting to ensure that the method is passed the mail connection we established at the beginning of this section, most likely by way of a controller action.

#### Listing 10.14 Adding read mail functionality to our Support class

```

public function readMail(Zend_Mail_Storage_Abstract $mail)
{
    foreach ($mail as $messageNum => $message) {
        $part = $message;

        while ($part->isMultipart()) {
            $part = $message->getPart(1);
        }

        if (strtok($part->contentType, ';') == 'text/plain') {
            $plainTextContent = $part->getContent();
        }

        $data['priority'] = isset(
            $message->xPriority) ?
            $message->xPriority :
            3;
    }
}

```

```

$data['status'] = 'open';
$data['title'] = $message->subject;
$data['body'] = $plainTextContent;
$data['reported_by'] = $message->from;
$id = $this->saveIssue($data);

$messageString = '';
foreach ($message->getHeaders() as $name => $value) {
    $messageString .= $name . ': ' . $value . "\n";
}
$messageString .= "\n" . $message->getContent();
file_put_contents(getcwd() . '/support/' . $id . '/email.txt',
    $messageString
);
}
}

```

We have satisfied all three requirements of our support tracker feature addition, and we've also given a short practical demonstration of some of `Zend_Mail`'s read functionality.

## 10.5 Summary

Having read this chapter, you may well have discovered that email is a much deeper subject than you had anticipated. Since almost all web applications use email to one degree or another, we've attempted to give enough background so that you'll come away with not only a better understanding of `Zend_Mail` itself, but of how it fits into the bigger picture.

Adding `Zend_Mail` to the components we've covered in previous chapters also provides us with a good basic toolset we can use to build web applications. Before we continue adding to our arsenal, our next chapter on deployment will take a detour into some practices that will improve the way we develop such applications.



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## About the Authors

Rob Allen is a core ZF contributor, who developed ZF's `Zend_Config` component. Nick Lo is an independent web developer and an early member of the ZF community. Steven Brown is a web developer with deep experience in multimedia applications.

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